

08.30-09.20 Doors Open

9.20-9.40 OPENING BY CODEMOTION

KEYNOTE	9.40	Room BL27.0.1	KEYNOTE It's All About Developers. Discover Cisco DevNet. - Jason Goecke (Cisco)
	10.20		KEYNOTE Outthink: machines coping with humans. A journey into the cognitive world - Elisabetta Rinaldi (IBM), Rossella De Gaetano (IBM), Pepper P. (IBM) - AI/Machine Learning
	10.30	BL27.0.1	KEYNOTE The Most Important Thing by Mike Lee (Appsterdam)
	11.10	BL27.0.2	KEYNOTE Community Innovation - Alaina Percival (Women Who Code)

11.10-11.30 Coffee Break

	BL27.0.1	BL27.0.2	BL27.0.3	BL27.0.5	BL27.0.7	BL27.1.2	BL27.1.5	BL27.1.1	BL27.1.4	BL27.1.8	BL27.0.6	BL27.1.3
11.30 12.10	# PROGRAMMING The new features of PHP 7 Enrico Zimuel (Zend Technologies)	# JAVASCRIPT Angular Rebooted: Components Everywhere Carlo Bonamico (NIS s.r.l.), Sonia Pini (Nis)	# CLOUD/BIGDATA Graph databases and the "panama papers" Stefan Armbruster (Neo Technology)	# DEVOPS Kubernetes and lastminute.com: our course towards better scalability and processes Michele Orsi (lastminute.com group)	# FRONT-END From IoT to Human interactions : voice and messages to the rescue (Drone Demo) Stève Sfarz (CISCO), Angelo Fienga (Cisco)	# MOBILE Cross-platform Apps using Xamarin and MvvmCross Martijn van Dijk (Xablu)	# SECURITY Put yourself in the appsec pipe Paolo Perego (codiceinsicuro.it)	# TAKE A BREAK	# GAMEDEV The game design behind Redout Giuseppe Enrico Franchi (34BigThings)	Bot Revolution Lab Giulio Santoli, Vito Flavio Lorusso	# CODELAB Learn to build Bots and add Video, SMS, Voice to your apps by using Cisco Spark and Tropo	# CODELAB Cutting Edge Development with Google code lab hands-on! Alfredo Morresi, Alex Vaghin
12.30 13.10	# JAVASCRIPT Promises are so passé Tim Perry (Softwire)	# PROGRAMMING TDD: cose che ho imparato negli ultimi 12 anni Matteo Vaccari (ThoughtWorks)	# INSPIRATIONAL Beyond Hacktivism - why #polycymatters Zan Markan (Marks & Spencer)	# GOLANG Getting started with Go Florin Patan (YouView TV Ltd.)	# CLOUD/BIGDATA IBM Watson Conversation: machine learning tools, artificial intelligence capabilities and... Francesca Gigante (IBM)	# MOBILE Build apps for Apple Watch Francesco Novelli (Blinkar)	# SECURITY Pronti per la legge sulla data protection GDPR? No panic! Domenico Maracci (CA Technologies), Stefano Sali (CA Technologies)	# TAKE A BREAK	# VR/AR A-Frame in the Virtual World, small bricks of virtual reality web Giovanni Laquidara (Snapback)		20 MIN EACH SESSION FREE ENTRANCE ALL DAY LONG	20 MIN EACH SESSION FREE ENTRANCE ALL DAY LONG

13.10-14.10 Lunch

14.10 14.50	#AI/MACHINE LEARNING How to Apply Big Data Analytics and Machine Learning to Real Time Processing Waeher Kai (TIBCO)	# INSPIRATIONAL Continuous Budgeting Francesco Fullone (Ideato)	# JAVASCRIPT Scaling applications using AngularJS and TypeScript Simona Cotin (Corvil)	# TAKE A BREAK	# MICROSERVICES Creating a microservice style application architecture and running DevOps easily with Mantl.io Luca Relandini (Cisco Systems)	# DESIGN/FRONT-END The hitchhikers guide to UXing without a UXer Christt Welsh (Philips)	# MOBILE Developing apps for developing countries Natalie Pistunovich (adjust)	# TAKE A BREAK	# GAMEDEV Bud Spencer & Terence Hill - Slaps And Beans. Dalla demo a Kickstarter Gerardo Verna (Trinity Team), Fabrizio Zagaglia (Fabrizio Zagaglia), Marco Agricola (Trinity Team)	Swift 3 Playgrounds Massimo Oliviero	# CODELAB Learn to build Bots and add Video, SMS, Voice to your apps by using Cisco Spark and Tropo	# CODELAB Cutting Edge Development with Google code lab hands-on! Alfredo Morresi, Alex Vaghin
15.10 15.50	# INSPIRATIONAL From a developer to a teamleader — an unexpected journey Vitaly Sharovатов (Badoo)	# JAVASCRIPT Understanding Angular 2 Shmuela Jacobs (500Tech)	# CLOUD/BIGDATA SASI, Cassandra on the full text search ride! DuyHai Doan (Datastax)	# SECURITY Wearable Botnets and Happy Hacked Drivers Andrea Pompili (Independent)	# DEVOPS Monarch, Google's Planet-Scale Monitoring... Roberto Lupi (Google)	# ARCHITECTURES Serverless Data Architecture at scale on Google Cloud Platform Lorenzo Ridi (Noovle)	# GOLANG Going loopy Eleanor McHugh (Innovative Identity Solutions Limited)	# PROGRAMMING Alla scoperta di Roslyn: i compilatori .NET open source e le loro API Alessandro Del Sole (Brain-Sys)	# VR/AR Virtual Reality gaming: analysis of Yon Paradox development Fabio Mosca (AnotheReality)		20 MIN EACH SESSION FREE ENTRANCE ALL DAY LONG	20 MIN EACH SESSION FREE ENTRANCE ALL DAY LONG

15.10-16.10 Networking Coffee & Pitches in the Startup Area

16.10 16.50	# AI/MACHINE LEARNING Combining AI and IoT. New Industrial Revolution in our houses and... Karina Popova (whatever mobile GmbH)	# JAVASCRIPT Universal JavaScript Web Applications with React Luciano Mammino (Smartbox)	# DESIGN/FRONT-END Coding for accessibility Kamilla Khabibrakhmanova (GLAMSQUAD)	# DEVOPS Knowledge is Power: Getting out of trouble by understanding Git Steve Smith (Atlassian)	# MOBILE To ∞ (~65K) and beyond! Sebastiano Gottardo (Musixmatch)	# CLOUD/BIGDATA Big data, small dashboard Andrea Maietta (Frankenstein Garage)	# GOLANG Creare Docker da zero con GoLang Giulio De Donato (Chupamobile)	# GAMEDEV Game Design Principles: What you should know about game design whether... Emanuele Bolognesi	# VR/AR Hololens: primo contatto Marco Dal Pino (DPCons)	From Zero to VR Maurizio Tatafiore	# CODELAB Learn to build Bots and add Video, SMS, Voice to your apps by using Cisco Spark and Tropo	# CODELAB Cutting Edge Development with Google code lab hands-on! Alfredo Morresi, Alex Vaghin
17.10 17.50	# JAVASCRIPT React – render()to DOM Boris Dinkevich (500Tech)	# ARCHITECTURES Distributed System explained Bruno Bossola (JUG Torino)	# DESIGN/FRONT-END Talking and listening to web pages Aurelio De Rosa (Digital Detox)	# INSPIRATIONAL Come rendere il proprio prodotto una bomba creandogli una intera community intorno! Alessio Fattorini (NethServer)	# MOBILE Functional Reactive Programming with Kotlin on Android Giorgio Natili (McGraw Hill Education)	#CLOUD/BIGDATA Geospatial Graphs made easy with OrientDB Luigi Dell'Aquila (OrientDB LTD)	# SECURITY Situational Awareness, Botnet and Malware Detection in the Modern Era Davide Papini (Elettronica S.p.a)	# TAKE A BREAK	# GAMEDEV Hearthstone: an analysis of game network protocols Andrea Del Fiandra (Infoporto s.r.l.) Marco Cuciniello (Becreatives)		20 MIN EACH SESSION FREE ENTRANCE ALL DAY LONG	20 MIN EACH SESSION FREE ENTRANCE ALL DAY LONG

17.50-18.30 Networking Beer

18.30-20.00 MEETUP

08.30-09.40 DOORS OPEN

9.40-10.00 OPENING BY CODEMOTION

KEYNOTE

10.00 10.20	Room BL27.0.1	KEYNOTE Can Super Coders be a reality? by Atreyam Sharma (Workshop4Me a.s.b.l)
10.30	BL27.0.1	KEYNOTE INSPIRATIONAL Coding Culture by Sven Peters (Atlassian)
11.10	BL27.0.2	KEYNOTE INSPIRATIONAL I am your user. Why do you hate me? by Leslie Hawthorn (Red Hat)

11.10-11.30 Coffee Break

	BL27.0.1	BL27.0.2	BL27.0.3	BL27.0.5	BL27.0.7	BL27.1.2	BL27.1.5	BL27.1.4	BL27.1.8	BL27.1.3
11.30 12.10	# ARCHITECTURES Living on the edge (Service): bundling microservices to optimize Consumption... Mark Heckler (Pivotal Software, Inc.)	# JAVASCRIPT The evolution of asynchronous javascript Alessandro Cinelli (Namshi)	# INSPIRATIONAL The first fifteen lives of a software engineer Nikos Zinas (Workday)	# PROGRAMMING The (almost) lost art of Smalltalk Nikolas Martens (Freelancer)	# MOBILE How to embed Video Calls and Messaging without being a WebRTC, XMPP or expert Stève Sfartz (Cisco), Jonathan Field (Cisco)	# GOLANG We started with RoR, C++, C#, nodeJS and... at the end we chose GO Maurizio De Gregorio, Emilio De Lazzari (Parterre Srl)	# SECURITY Increasing Android app security for free Roberto Gassirà (Consulthink S.p.A.), Roberto Piccirillo (Consulthink S.p.A.)	# GAME DEV Time to market: when a worse game is better Mattia Traverso (Through Games)	Master the chaos: from raw data to analytics Andrea Pompili, Riccardo Rossi, Antonio di Marco	# CODELAB Cutting Edge Development with Google code lab hands-on! Alfredo Morresi, Alex Vaghin
12.30 13.10	# MOBILE Conversational power for Android apps Alfredo Morresi (Google)	# JAVASCRIPT Progressive Web Apps: trick or real magic? Maurizio Mangione (Milano JS)	# CLOUD/BIGDATA Sviluppare applicazioni nell'era dei "Big Data" con Scala e Spark Mario Cartia (Argo Software)	# ARCHITECTURES MicroMonolith-Top anti- patterns of adopting distributed system Michal Franc (JustGiving)	# DEVOPS DevOps in Cloud, dai Container all'approccio Codeless. Gabriele Provinciali (Oracle), Fabrizio Marini (Oracle)	# MOBILE The Retail Revolution Antonio Nappi (Indra), Enzo Carrea (Indra)	# AI/MACHINE LEARNING Human vs Bot: Giocare a Sasso-Carta-Forbici (Lizard-Spock) tra le nuvole Matteo Valoriani (FifthIngenium), Antimo Musone (Ernest & Young)	# GAMEDEV "Gridd: Retroenhanced" – what is behind the scenes? Andrea Tabacco, Lara Gianotti (Antab Studio)		20 MIN EACH SESSION FREE ENTRANCE ALL DAY LONG

13.10-14.10 Lunch

14.10 14.50	# PROGRAMMING Gang of four patterns in a functional light Mario Fusco (Red Hat)	# JAVASCRIPT Next generation of frontend architectures Luca Mezzalana (Perform Group)	# MOBILE Sviluppare applicazioni cross-platform con Xamarin Forms e... Matteo Pagani (Microsoft)	# INSPIRATIONAL Nobody likes working with you Luis G. Valle (Novoda)	# ARCHITECTURES Microservices done right or SOA lesson learn Sean Farmer (Particular Software)	# DESIGN/FRONT-END Beautiful Authentication: tear down the barbed wire Tiffany Conroy (SoundCloud)	# PROGRAMMING How to structure Go applications Paul Bellamy (Weaveworks)	# GAMEDEV Game of simplicity Matteo Pozzi (We are Muesli) Claudia Molinari (We are Muesli)	# CODELAB Cutting Edge Development with Google code lab hands-on! Alfredo Morresi, Alex Vaghin
15.10 15.50	# CLOUD/BIGDATA Search on the fly: how to lighten your Big Data Simona Russo (FacilityLive) Auro Rolle (FacilityLive)	# ARCHITECTURES Thirty months of microservices: stairway to heaven or highway to hell? Sander Hoogendoorn (ditsagile.nl)	# MOBILE Mobile testing like you mean it Alexandra Marin (crossplatform.io)	# JAVASCRIPT RxJS – destroy the state machine! Stenver Jerkku (eAgronom)	# MOBILE Android testing support library: the nitty gritty Zan Markan (Marks&Spencer)	# SECURITY Cyber Analysts: who they are, what they do, where they are Marco Ramilli (Yoroi)	# GOLANG Visualizing concurrency in Go Ivan Daniluk (Typeform)	# GAMEDEV Lo sviluppo di Edge Guardian VR Marco Giammetti, Maurizio Tatafiore (Hypotermic games)	

15.50-16.20 Networking Coffee & Pitches in the Startup Area

16.20 17.00	# TAKE A BREAK	# TAKE A BREAK	# TAKE A BREAK	# INSPIRATIONAL Software Heritage: let's build together the universal archive of our software commons Stefano Zacchiroli (Software Heritage)	# DESIGN/FRONT-END Stop using Bootstrap please! Davide Di Pumpo (Objectway)	# PROGRAMMING Elixir and Lambda talk with a Telegram bot Paolo Montrasio (Connettiva)	# INSPIRATIONAL Public speaking for geeks Lorenzo Barbieri (Microsoft)	#VR/AR Hacking for Salone: Drone Races Emanuele Di Saverio (frog) Simone Lippolis (frog)	# CODELAB Cutting Edge Development with Google code lab hands-on! Alfredo Morresi, Alex Vaghin 20 MIN EACH SESSION FREE ENTRANCE ALL DAY LONG
----------------	----------------	----------------	----------------	--	---	---	--	---	---

CLOSING KEYNOTE

17.20
18.00

BL27.0.1

KEYNOTE INSPIRATIONAL | BDD - Bias driven development by Mario Fusco (Red Hat)

18.00-18.20 CLOSING BY CODEMOTION